

## Introduction

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This guide will help you create a game machine and set-up pricing options.

## Pre-Installation Requirements

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Before beginning the installation, ensure that the following requirements are met:

### AC Location Activation

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The game machine asset and MobileMech device must be assigned to an available location name under your organization in the Amusement Connect Operator Dashboard. Complete the [Location Setup Request Form](#) if a new location needs to be created.

### Game Machine Asset Setup

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To properly function after installation, the powered MobileMech device must be assigned to an active Game Machine Asset within the Operator Dashboard. To create a new Game Machine Asset, follow the Quick Start Guide process.

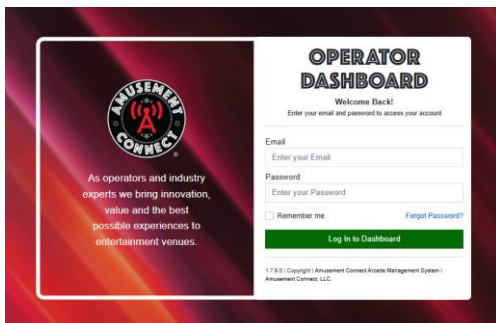
### Connectivity

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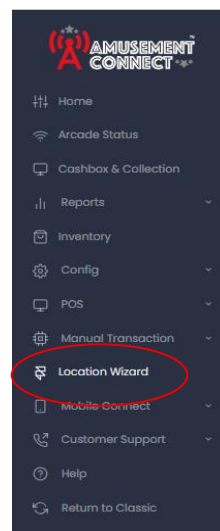
Wi-Fi configuration requires access to the router SSID and password. A 2.4 GHZ network is required to connect the MobileMech device to Wi-Fi.

## Game Machine & Pricing Set-Up

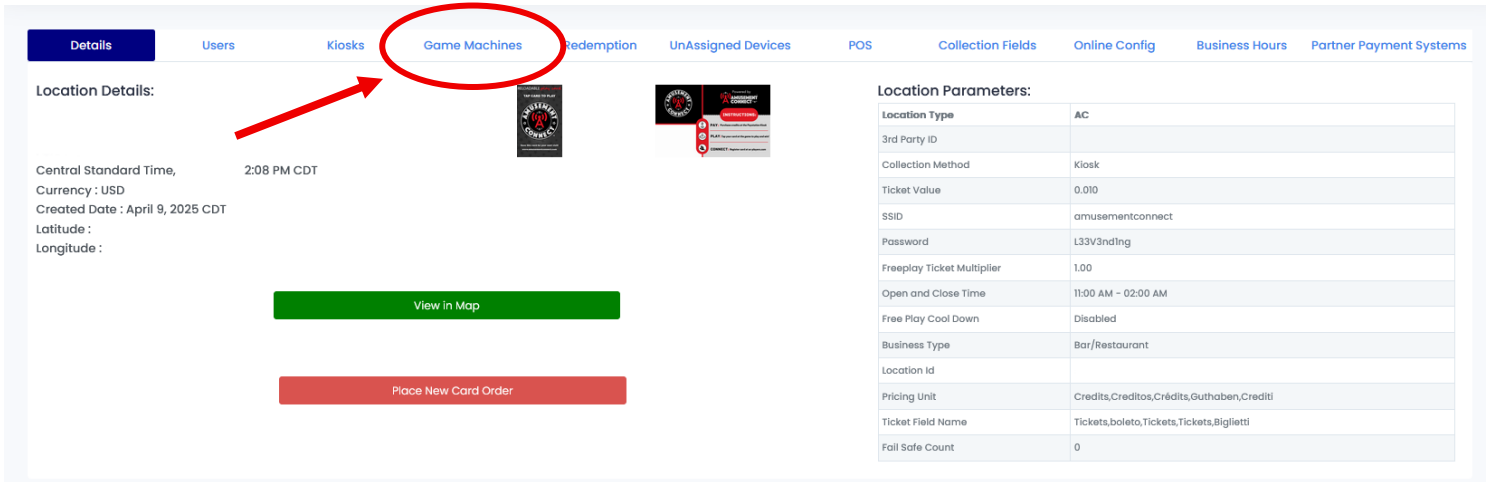
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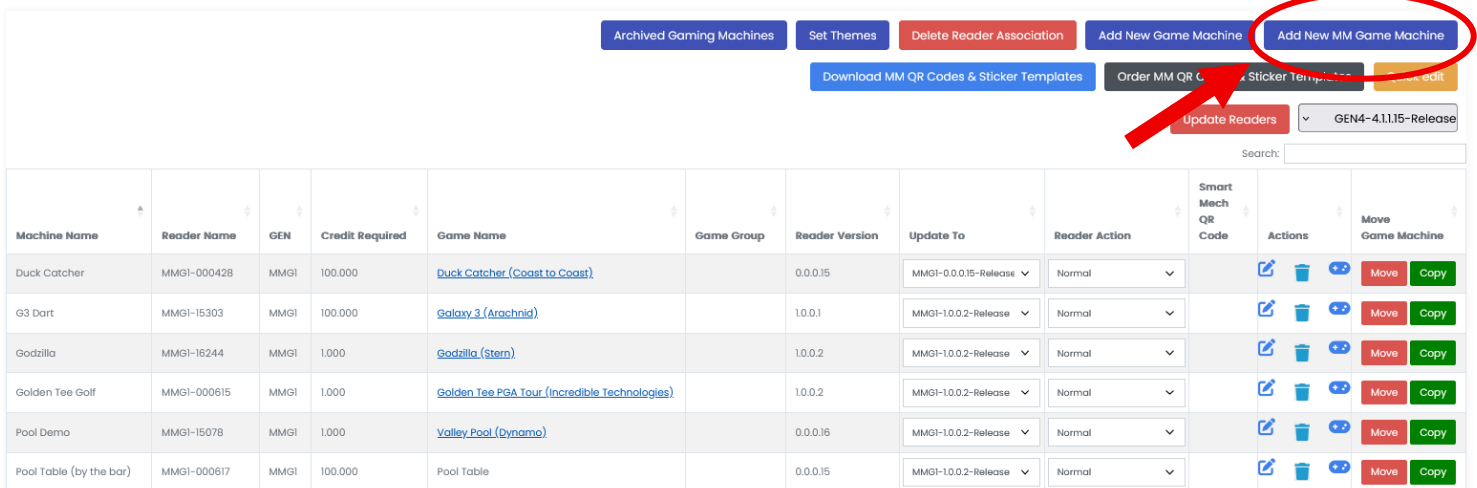
1) Log-in to operator dashboard.  
[app.amusementconnect.com](http://app.amusementconnect.com)



2) Select Location Wizard and select the location you are working with from the list.

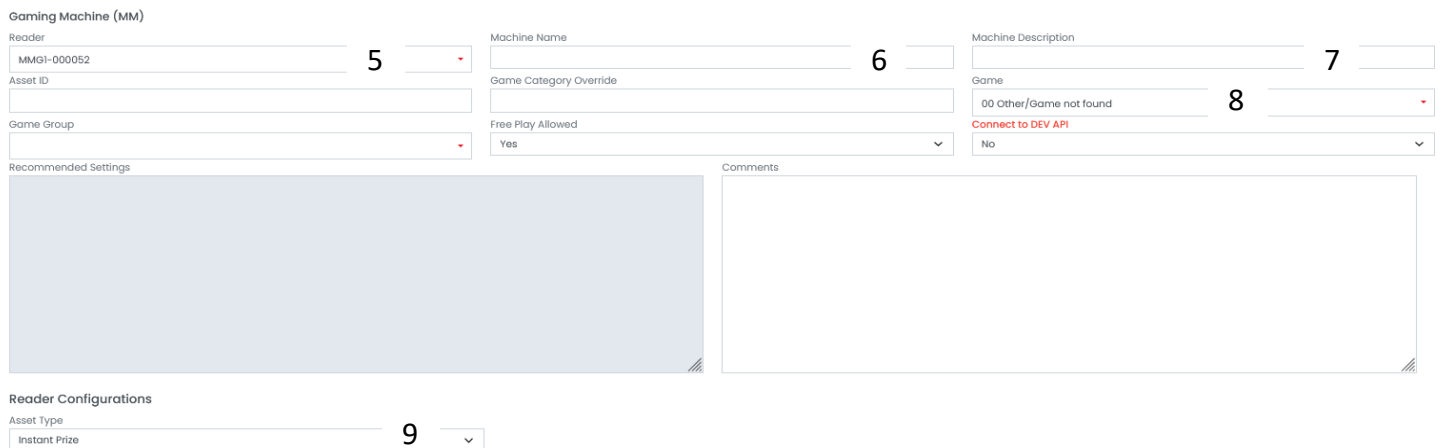


### 3) Select Game Machines tab



Machine Name	Reader Name	GEN	Credit Required	Game Name	Game Group	Reader Version	Update To	Reader Action	Smart Mach QR Code	Actions	Move Game Machine
Duck Catcher	MMGI-000428	MMGI	100.000	<a href="#">Duck Catcher (Coast to Coast)</a>		0.0.0.15	MMGI-0.0.0.15-Release	Normal			Move Copy
G3 Dart	MMGI-15303	MMGI	100.000	<a href="#">Galaxy 3 (Arachnid)</a>		1.0.0.1	MMGI-1.0.0.2-Release	Normal			Move Copy
Godzilla	MMGI-16244	MMGI	1.000	<a href="#">Godzilla (Stern)</a>		1.0.0.2	MMGI-1.0.0.2-Release	Normal			Move Copy
Golden Tee Golf	MMGI-000615	MMGI	1.000	<a href="#">Golden Tee PGA Tour (Incredible Technologies)</a>		1.0.0.2	MMGI-1.0.0.2-Release	Normal			Move Copy
Pool Demo	MMGI-15078	MMGI	1.000	<a href="#">Valley Pool (Dynamo)</a>		0.0.0.16	MMGI-1.0.0.2-Release	Normal			Move Copy
Pool Table (by the bar)	MMGI-000617	MMGI	100.000	Pool Table		0.0.0.15	MMGI-1.0.0.2-Release	Normal			Move Copy

### 4) Select Add New MM Game Machine tab.



- 5) Reader. Using the drop-down menu, select the MMGI-000000.
- 6) Machine Name. Enter the game machine name. This is what the customer will see in the AMI app.
- 7) Machine Description. This can be more specific than Machine Name. It is not customer facing.
- 8) Game. Using the drop-down menu, select the game.
- 9) Asset Type. Select Pool Table, Video, or Instant prize.

Cost To Play

Required Base Cost

Default	Title Text	<input type="text" value="10"/>	Mobile Cost To Play	<input type="text" value="0.00"/>	Pulses To Game	<input type="text" value="12"/>
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Optional Multiprice Options - Up to 3 more configurations

Option 2	Title Text	<input type="text" value="13"/>	Mobile Cost To Play	<input type="text"/>	Pulses To Game	<input type="text"/>
Option 3	Title Text	<input type="text" value="14"/>	Mobile Cost To Play	<input type="text"/>	Pulses To Game	<input type="text"/>
Option 4	Title Text	<input type="text" value="15"/>	Mobile Cost To Play	<input type="text"/>	Pulses To Game	<input type="text"/>

Game Media

Thumbnail

Focus

Thumbnail

Focus

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Use the additional pricing options to give your customers multi play bonus options.

Example:

- 1 play = 1.00
- 3 play = 2.00
- 6 play = 3.00
- 10 play = 4.00

- 10) Title text. This is what the user sees in the AMI app.
- 11) Mobile Cost to play. This is how much the game cost to play.
- 12) Pulses to Game. This is how many pulses it takes to start the game. *Note:* This can be set independent of the cost.
- 13) (OPTION 2)
- 14) (OPTION 3)
- 15) (OPTION 4)
- 16) Click Save.